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Earthsiege Technical Release FAQ

Why can't I see any game servers when I try to join a game?

- 1) You must be connected to your ISP before you run the tech release to play a multi-player game.
- 2) If you are behind a firewall and cannot see any games, you will have to contact your network administrator. The tech release utilizes ports 28010 and 28001. These must both be open for you to play the TR via the internet. You should still be able to play a network game locally with others inside your firewall, however.

I am having trouble controlling the Hercs, especially when turning.

We are working on some fixes to tweak the responsiveness of the Hercs. In the meantime, here are some things to keep in mind:

- Your here will turn more quickly at low speed than at high speed.
- When turning in place, you must take a full step while turning. This precludes fine turning adjustments while standing still. You may find it easier to control your turns while moving forward slowly.
- The throttle takes a bit of time to respond. You are controlling a multi-ton beast which can not stop on a dime after all.
- Controls have been significantly improved in the TR update. You can download it at the Starsiege players area at <http://www.dynamix.com/es3/>.

How do I customize my keyboard and input device configurations?

The file "input.txt" is located in the directory you installed the tech release in (e.g., c:\games\ES3Alpha). It provides a complete list of all game functions, key assignments and instructions for using them.

I have a Cyrix Chipset and the game crashes immediately when I run it.

Due to a slight oversight, there is intel specific code in our autodetect routines. To get around this create a file named 'DefaultPrefs.cs' in the same directory as the es3.exe. The file should be totally empty. Once you start the game to the Options screen and adjust the settings. When you click OK it will update your 'DefaultPrefs.cs' with your selections. This bug is fixed in the Tech release update.

My mouse is responding incredibly slowly, even in the shell.

or

My joystick is completely wiggled out!

This is likely due to a calibration problem with your joystick I/O port. The way to fix that, is to POWER-DOWN your machine (reboot won't cut it), then restart and recalibrate your joystick. If you bring up your joystick panel in windows '95 and it doesn't recognize the rudder axis of your joystick (if it has one), this is a sign you need to do this.

I am having Problems with my Joystick under Windows NT!

There is a problem with the joystick driver in service pack 3. The workaround is to install the drivers from service pack 2. See the "Release Notes" for instructions on how to do this.

How do I shoot an enemy?

First, you need to target him. Move the target crosshair over an enemy Here and press the right mouse button, or press "T." Fire with the left mouse button or the space bar.

Will there be any updates to the tech release?

We plan to squish a few of the more obnoxious bugs in this version of the tech release, then move on. At least one more tech release is planned before the game's final release.